CURRICULUM VITAE TOBIAS WESTERGAARD KJELDSEN

Personal Information	<text><text><text><text><text></text></text></text></text></text>
LANGUAGE	My mother tongue is Danish. I consider myself to be pretty fluent both in written and spoken English.
Personal projects and activities	Personal projects shows, in my opinion, how a person thrives in their working field. More information can be found on my webpage.
	Remote Touch DS A client-server based solution that makes it possible to control the mouse, keyboard and music/video playback through a Nintendo DS handheld console. Written in C using the homebrewed SDK called devkitpro. Originally this was part of a project I did during the completion of my degree. Featured on lifehacker.com.
	Ophelia, the cat! A media player with MP3 and FLAC support, and last.fm integration. GPL licensed.

	Kotori your flying friend! A living creature on your wallpaper! A Live Wallpaper for Android. The main idea was to create an experience similar to the Japanese tamagotchi virtual pet simulation. 50.000+ installs on Google Play.
	TV Lige Nu! Provides an TV-schedule of selected danish channels. 50.000+ installs on Google Play.
	My Leaf is a simple and fast open source alternative to the official NissanConnect apps from Nissan. 35.000+ installs on Google Play / App Store. MIT licensed.
Education	Pb., Bachelor of Software Development, Computer Science from Copenhagen Business Academy $(2009 \rightarrow 2011)$
	AP, Computer Science from Copenhagen Business Academy $(2007 \rightarrow 2009)$
	HF, The Higher Preparatory Examination from Espergærde Gymnasium $(2005 \rightarrow 2007)$ High school. Located in Espergærde, Denmark.
Job experience	System Developer on several platforms at Lessor A/S (2012 → present) Leading the mobile app development at Lessor A/S. Java, Android and iOS (native and Flutter) development. Application Security specialist through Static Application Security Testing.
	System Developer on experimental platforms at Teach32 BV ($2008 \rightarrow 2011$) (freelance) Responsible for development on Nintendo DS and other experimental platforms. Teach32 work with interactive solutions for classrooms. Based in the Netherlands.
Skills and Experience with computers (Highlights)	I have touched many areas during my computer adventures–like general software development, web development, development on various mobile devices such as the Nintendo DS, Android, iOS (both native SDK's, Flutter and Cordova) and other flavors of embedded systems, reverse engineering of software; be it any tools related to instrumentation, decompiling, doing man-in-the-middle "attacks" or patching of binaries. My main traits, in programming, are situated in Dart, Java and C; although I'm language agnostic. I also have skills in the Unix-like domain; extensive experience and knowledge about the components of the system as well as maintenance/deployment aspects. The term full stack developer fits me; although I tend to like being immersed in either back or front-end; not both at the same time.
	Operating systems Advanced experience with most flavors of Linux; Debian, Arch, Ubuntu, SUSE, and CentOS. Microsoft Windows, OS X, iOS and Android. Linux is my daily driver.
	Servers, databases and tools nginx, Apache HTTP, Apache Tomcat, MySQL, PostgreSQL, Git, Subversion, Mercurial, Gradle, Maven, Make, Ant, Node.js, Docker, Jenkins, GitLab, Frida.
	Programming, scripting, query, markup languages C, Objective-C, Java, Dart, GraphQL, C#, PHP, TypeScript and ECMAScript (Angular 1/2 etc.), Bash, LATEX, HTML/CSS, XML, JSON.